

Creative Repurposing of Educational Spaces for Innovative Student-centred environments (CREST)

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KEY Problems



- LACK OF CLASSROOMS
- 2 CLASSROOMS UNFIT FOR PURPOSE
- A LOT OF UNUSED SPACES
 OUTSIDE CLASSROOMS
- 4 NEW MODES OF LEARNING
- AD: LACK OF STUDENT PARTICIPATION

KEY CONCEPTS

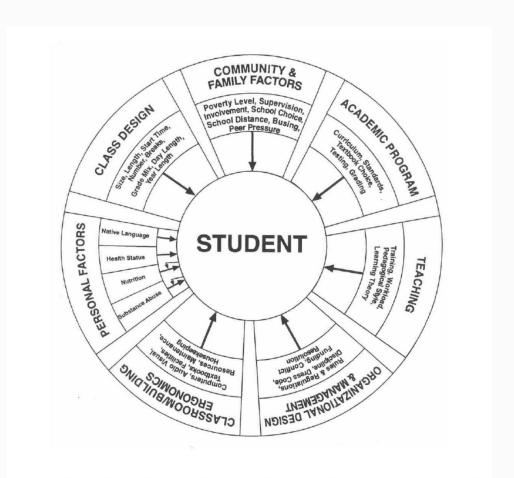
- 1 STUDENT-CENTRED TEACHING AND LEARNING
- 2 LEARNING ERGONOMICS
- 3 PARTICIPATORY APPROACH



LEARNING ERGONOMICS

KEY HYPOTHESIS:

- If the student feels better, the learning results are better
- Classroom design can help, so does the design of areas outside of classrooms



Source: Smith, T. J. (2007) The Ergonomics of learning: educational design and learning performance. Ergonomics 50 (10), pp. 1530-1546.

STUDENT-CENTRED T&L

TEACHER-CENTRED T&L

Low level of student choice

Student passive

Power is primarily with teacher

STUDENT-CENTRED T&L

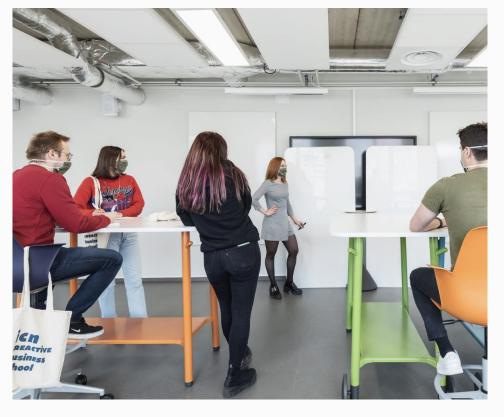
High level of student choice

Student active

Power primarily with the student





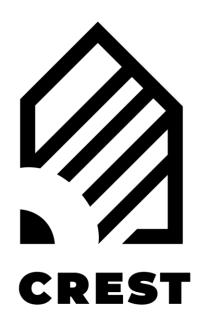


Participatory Approach



Key features

- Includes the "unusual suspects" (students, local residents etc.)
- Builds the academic community ("togetherness")
- 3 Creates ownership of solutions
- Offers more informed solutions sustainability



CREST

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